## **Mice Hunt Game**

## **Setting up the game:**

- 1. Cover the area you will be working on with newspaper.
- 2. Place the foil pan on the newspaper.
- 3. Pour the oatmeal from the "Ground Cover" cup onto the foil pan and spread it around evenly so it covers the bottom of the pan. This represents a light colored ground cover that might include sand, dried leaves, and pebbles.
- 4. Observe the beans in the "Mice" cup. Each bean represents a mouse. Some mice are dark and some are light. For this game the trait of color has two variations.
- 5. Sprinkle the beans from the "Mice" cup randomly on top of the oatmeal. Some of the beans may end up partially covered by oatmeal. That is OK but make sure none of the beans are completely covered.
- 6. Place the empty "Mice" cup next to the foil pan.

## Playing the game:

- 1. Assign one group member to be the timer.
- 2. Assign another group member to be the first predator.
- 3. Have the predator turn around so the foil pan is behind the predator.
- 4. When the timer says "go", the predator should turn around and capture as many mice as possible. The predator should capture each mouse one at a time and place it in the empty paper cup next to the foil pan.
- 5. After 30 seconds have elapsed, the timer calls "stop," and that round of the game ends.